

---

# **ProsperCommon Documentation**

***Release 1.0.2***

**John Purcell**

**Jul 10, 2018**



---

## Contents:

---

<b>1</b>	<b>Quickstart</b>	<b>3</b>
<b>2</b>	<b>Features</b>	<b>5</b>
<b>3</b>	<b>Index</b>	<b>7</b>
3.1	Getting Started . . . . .	7
3.2	ProsperLogger . . . . .	8
3.3	ProsperConfig . . . . .	11
3.4	ProsperVersion . . . . .	12
3.5	ProsperCLI . . . . .	13
<b>4</b>	<b>API Reference</b>	<b>15</b>
4.1	common package . . . . .	15
<b>5</b>	<b>Indices and tables</b>	<b>27</b>
	<b>Python Module Index</b>	<b>29</b>



Common utilities for EVEProsper project. To reduce boilerplate across the shared projects in the [EVEProsper](#) toolset



# CHAPTER 1

---

## Quickstart

---

Install ProsperCommon

```
pip install ProsperCommon
```





## CHAPTER 2

---

### Features

---

- `prosper_logging`: logging helpers/builders for Prosper projects
- `prosper_config`: unified configparser to pick the right values and keep secrets off github
- `prosper_version`: helpers to resolve correct package version
- `prosper_cli`: framework for creating CLI applications



### 3.1 Getting Started

ProsperCommon is a group of utilities we expect nearly every [Prosper](#) project to use. These libraries are designed to be easy and uniform.

#### 3.1.1 Using ProsperCommon

```
pip install ProsperCommon
```

It's worth noting that nearly every [Prosper](#) project requires a `app_config.cfg` file. Some libraries will expect certain namespaces be reserved.

EX: `prosper.common.prosper_logging.ProspersLogger()` expects to use `[LOGGING]` section for config keeping

Please review documentation carefully to avoid namespace collisions

#### 3.1.2 Updating ProsperCommon

If working from dev/GitHub:

```
pip install -e .
```

#### Testing

```
python setup.py test
```

Since common is so important to [Prosper](#) projects, testing and coverage are extremely important. Please know PR's will require the following

- >90% coverage

- PEP8 compliance
- [Napoleon style](#) docstrings for all functions and classes
- Docs coverage for any new functionality

## Docs

```
pip install .[dev]
sphinx-apidoc -f -o docs/source prosper/common/ Update autodocs
sphinx-build -b html docs/ webpage/ build docs
```

Documentation is important. Please make sure to update docs before release

## Release

Release is handled by tagging + [Travis-CI](#). Tagged versions are automatically pushed to PyPI.

Release message should include useful update notes, and versions should follow [Semantic Versioning](#) standard.

## 3.2 ProsperLogger

All [Prosper](#) scripts use a unified logger. ProsperLogger is the easy way to build/extend any logger. Death to `print()` long live logger

### 3.2.1 ProsperLogger()

Building a logger is easy.

```
import prosper.common.prosper_logging as p_logging

LogBuilder = p_logging.ProsperLogger(
    'log_name',
    'desired/log/path',
    configuration_object,
    bool:debug_mode [optional]
)
LogBuilder.configure_discord_logger() # log ERROR/CRITICAL to Discord

if DEBUG:
    LogBuilder.configure_debug_logger() # log debug messages to STDOUT

logger = LogBuilder.get_logger()
```

the LogBuilder can be extended with some other handlers if required. Also, defaults can be rerun if desired.

### 3.2.2 Built-In Handlers

#### configure\_default\_logger()

```

1  def configure_default_logger(
2      log_freq:str,
3      log_total:int,
4      log_level:log_level_str,
5      log_format:log_format_str,
6      debug_mode:bool
7  ):

```

- **log\_freq**: [TimedRotatingFileHandler](#) definition
- **log\_total**: how many log-periods to retain
- **log\_level**: [Desired minimum log level](#)
- **log\_format**: [Python log formatter string](#)
- **debug\_mode**: unused at this time

This handler is loaded by default. It can be reset by calling `ProsperLogger().configure_default_logger(...)` again. **THIS SHOULD BE DONE AS EARLY AS POSSIBLE** can wipe out all other attached handlers.

#### configure\_debug\_logger()

```

1  def configure_debug_logger(
2      log_level:log_level_str,
3      log_format:log_format_str,
4      debug_mode:bool
5  ):

```

- **log\_level**: default = 'DEBUG' (print everything)
- **log\_format**: default = `ReportingFormats.STDOUT`
- **debug\_mode**: unused

For live debugging, report logging messages to standard out. This can be attached by a [Plumbum.cli](#) for easy toggling between debug/production logging

#### configure\_discord\_logger()

```

1  def configure_discord_logger(
2      discord_webhook:url_str,
3      discord_recipient:'<@int>'_discord_id_str,
4      log_level:log_level_str,
5      log_format:log_format_str,
6      debug_mode:bool
7  ):

```

- **discord\_webhook**: [discord webhook url](#)
- **discord\_recipients**: `<@int>` for alerting [users/groups](#) (see app developer console)
- **log\_level**: default 'ERROR'

- **log\_format:** default `ReportingFormats.PRETTY_PRINT`
- **debug\_mode:** unused

Live alerting is a useful tool. ProsperCommon is loaded with a REST handler for pushing logging alerts to [discord webhooks](#). Any alerts above a given level will be pushed out to a discord channel along the webhook pipeline

### configure\_slack\_logger()

```
1 def configure_slack_logger(  
2     slack_webhook:url_str,  
3     log_level:log_level_str,  
4     log_format:log_format_str  
5     debug_mode:bool  
6 ):
```

- **slack\_webhook:** [Slack webhook url](#)
- **log\_level:** default 'ERROR'
- **log\_format:** default `ReportingFormats.PRETTY_PRINT`
- **debug\_mode:** unused

Similar to the Discord handler, the Slack handler works very similarly. Just get a [webhook for slack](#) and assign the appropriate channel scope.

**NOTE:** does not have alerting built in by default. Best-practice for alerting humans may be to configure multiple `slack_logger` handles with direct message webhooks.

## 3.2.3 Logging Configuration

ProsperLogger is designed with the following priority order for finding configurations:

1. arguments in `configure_handler` calls
2. `__init__` called `configuration_object` loaded by the script that needs the logger
3. `prosper.common/common_config.cfg` as global defaults

## configuration\_object

```
[LOGGING]  
log_level = INFO  
log_path = .  
log_freq = midnight  
log_total = 30  
discord_webhook = #SECRET  
discord_level = ERROR  
discord_alert_recipient = <@236681427817725954>  
slack_webhook = #SECRET
```

This section is valid in any loaded configuration object loaded by `prosper.common.prosper_config.ProprosConfig()`. Any commented/blank keys are loaded as `None` but should have error handling in place.

### 3.2.4 ReportingFormats

Python Log Formats are obnoxious to write, and leaving them in config-levels could lead to version upgrading issues later.

Instead we include some helpful baked-in formats for easy setup:

- `ReportingFormats.DEFAULT` (for file logging)

```
[2016-10-14 16:11:38,805;DEBUG;prosper_logging.py;<module>;185] my debug message
```

- `ReportingFormats.PRETTY_PRINT` (for Discord logging)

```
[DEBUG:prosper_logging.py--<module>;185]  
my debug message
```

- `ReportingFormats.STDOUT` (for STDOUT/console logging)

```
[DEBUG:prosper_logging.py--<module>;185] my debug message
```

## 3.3 ProsperConfig

Parsing global/local configs can be obnoxious. We provide a way to use/override configs. Especially for libraries, a way to control globals or override them.

All Prosper use the ProsperConfig parser. Powered by py3's configparser.

### 3.3.1 ProsperConfig()

```
import prosper.common.prosper_config as p_config

ConfigObj = ProsperConfig(
    'path/to/config.cfg'
    local_filepath_override='path/to/custom_config.cfg' #optional
)

option_value = ConfigObj.get_option('SECTION_NAME', 'KEY_NAME', override_value,
    ↪default_value)
```

This should give the following priority for option\_value

1. if `override_value != default_value`: override value: A value given at arg time
2. `local_config['SECTION_NAME']['KEY_NAME']`: Untracked local config file (secrets safe)
3. `global_config['SECTION_NAME']['KEY_NAME']`: Git tracked config file
4. `os.environ.get('PROSPER_{SECTION_NAME}__{KEY_NAME}')`: Check the environment for values (secrets safe-ish)
5. `default_value` as a final result to avoid returning None where it wouldn't be supported

## 3.4 ProsperVersion

Getting version information reliably vs [GitHub](#), [PyPI](#), [Travis-CI](#), and [source](#) is difficult. Taking a page out of [ccpgames/setuphelpers](#) to standardize work.

### 3.4.1 Using prosper\_version

```
_version.py
""" version.py: a place to report package version info"""
from os import path
import warnings

INSTALLED = True
try:
    import prosper.common.prosper_version as p_version
    #requires helper, but setup.py install can't reference itself on first pass
except ImportError:
    INSTALLED = False

HERE = path.abspath(path.dirname(__file__))

def get_version():
    """find current version

    Returns:
        (str): current version

    """
    if not INSTALLED:
        warnings.warn('Unable to resolve package version until installed',
↳UserWarning)
        return '0.0.0'

    return p_version.get_version(HERE)

__version__ = get_version() #required for setup.py to find via `importlib`
```

This code helps both users of Prosper projects and devs get the version information reliably, without worrying about all the background conflicts.

### 3.4.2 Version Priorities

Below is the rank/order prosper\_version will try to resolve version information

1. TRAVIS\_TAG: if test is running on [Travis-CI](#), default to its version (release)
2. git tag: Look for latest version in git (dev)
3. version.txt: Look for latest version in version.txt file. (PyPI released)
4. default\_version: If all else fails, default to 0.0.0



## 3.5 ProsperCLI

Help create uniform templates and reduce boilerplate, ProsperCLI gives a common jumping off point for any scraper/utility. Based off [Plumbum](#) framework.

### 3.5.1 Using prosper\_cli

#### Generic CLI

```
"""my_app.py"""
from os import path
import prosper.common.prosper_cli as p_cli
from _version import __version__

class MyApplication(p_cli.ProsperApplication):
    PROGNAME = 'my_app_name' # REQUIRED
    VERSION = __version__

    config_path = path.join(
        path.abspath(path.dirname(__file__)),
        'my_config_file.cfg'
    )

    def main(self):
        """actual logic goes here"""
        self.logger.info('Hello world!')
        ...

if __name__ == '__main__':
    MyApplication.run()
```

#### Flask Launcher

```
"""my_app.py"""
from os import path
import prosper.common.prosper_cli as p_cli
from _version import __version__
from endpoints import APP

class MyFlaskApplication(p_cli.FlaskLauncher):
    PROGNAME = 'my_app_name' # REQUIRED
    VERSION = __version__

    config_path = path.join(
        path.abspath(path.dirname(__file__)),
        'my_config_file.cfg'
    )

    def main(self):
        """actual logic goes here"""
        self.notify_launch()

        APP.run(
            host=self.get_host(),
```

(continues on next page)

(continued from previous page)

```
        port=self.port,
        debug=self.debug,
        threaded=self.threaded,
        process=self.workers,
    )

if __name__ == '__main__':
    MyFlaskApplication.run()
```

Meant to be used with [ProsperCookiecutters](#) for debug launching Flask apps.

## CLI Features

By using the Prosper framework, the following is handled automatically:

- Help/version info handled by [Plumbum](#)
- `-d/--debug` bool for avoiding production mode
- `-v/--verbose` bool for enabling STDOUT logging
- `--config` for loading a custom config file
- `--dump-config` for dumping default config to STDOUT
- `--secret-cfg` for using a jinja2 template secret-keeping style
- `self.logger` and `self.config` loaded automatically
- **Full ProsperLogging support**
  - Slack and Discord support if webhooks are provided by config
  - Standardized log formatting
  - Platform and version information for webhook loggers

## Secret Config

Sometimes having a secrets file is preferable to using environment variables. This allows secrets to be more easily passed as keys.

```
# credentials.ini [key]
value_1 = secret value_2 = secret
```

## 4.1 common package

### 4.1.1 Submodules

### 4.1.2 common.exceptions module

exceptions.py: custom exceptions and warnings for prosper.common libraries

**exception** `common.exceptions.ProspersCommonException`

Bases: `Exception`

base class for prosper.common exceptions

**exception** `common.exceptions.ProspersCommonWarning`

Bases: `UserWarning`

base class for prosper.common warnings

**exception** `common.exceptions.ProspersDefaultVersionWarning`

Bases: `common.exceptions.ProspersVersionWarning`

unable to set any version other than default. New project or broken git?

**exception** `common.exceptions.ProspersLoggerWarning`

Bases: `common.exceptions.ProspersCommonWarning`

base class for prosper.common.prospers\_logging warnings

**exception** `common.exceptions.ProspersVersionException`

Bases: `common.exceptions.ProspersCommonException`

base class for prosper.common.version exceptions

**exception** `common.exceptions.ProspersVersionTestModeWarning`

Bases: `common.exceptions.ProspersVersionWarning`

for overriding Travis modes for unit testing coverage

**exception** `common.exceptions.ProsperVersionWarning`

Bases: `common.exceptions.ProsperCommonWarning`

base class for `prosper.common.prosper_version` warnings

**exception** `common.exceptions.WebhookCreateFailed`

Bases: `common.exceptions.ProsperLoggerWarning`

unable to generate webhook requested

**exception** `common.exceptions.WebhookFailedEmitWarning`

Bases: `common.exceptions.ProsperLoggerWarning`

Something went wrong in webhook handler. Warn rather than raise

### 4.1.3 `common.prosper_cli` module

Plumbum CLI wrapper for easier/common application writing

**class** `common.prosper_cli.FlaskLauncher` (*executable*)

Bases: `common.prosper_cli.ProsperApplication`

wrapper for launching (DEBUG) Flask apps

**get\_host** ()

returns appropriate host configuration

**Returns** host IP (127.0.0.1 or 0.0.0.0)

**Return type** str

**notify\_launch** (*log\_level='ERROR'*)

logs launcher message before startup

**Parameters** *log\_level* (*str*) – level to notify at

**port**

Sets an attribute

**threaded**

Sets an attribute

**workers**

Sets an attribute

**class** `common.prosper_cli.ProsperApplication` (*executable*)

Bases: `plumbum.cli.application.Application`

parent-wrapper for CLI applications

**config**

uses “global config” for cfg

**debug**

Sets an attribute

**dump\_config** ()

dumps configfile to stdout so users can edit/implement their own

**load\_secrets** (*secret\_path*)

render secrets into config object

**logger**

uses “global logger” for logging

**override\_config** (*config\_path*)  
override config object with local version

**verbose**  
Sets an attribute

**class** common.prosper\_cli.ProspertESTApplication (*executable*)

Bases: *common.prosper\_cli.ProspierApplication*

test wrapper for CLI tests

**HERE** = '/home/docs/checkouts/readthedocs.org/user\_builds/prospercommon/checkouts/latest'

**PROGNAME** = 'CLITEST'

**VERSION** = '0.0.0'

**config\_path** = '/home/docs/checkouts/readthedocs.org/user\_builds/prospercommon/checkouts/latest'

**main** ()  
do stuff

#### 4.1.4 common.prosper\_config module

prosper\_config.py

Unified config parsing and option picking against config objects

**class** common.prosper\_config.ProspierConfig (*config\_filename, local\_filepath\_override=""*)

Bases: object

configuration handler for all prosper projects

Helps maintain global, local, and args values to pick according to priority

1. args given at runtime
2. <config\_file>\_local.cfg – untracked config with #SECRETS
3. <config\_file>.cfg – tracked ‘master’ config without #SECRETS
4. environment variable
5. args\_default – function default w/o global config

##### Parameters

- **config\_filename** (*str*) – path to config
- **local\_filepath\_override** (*str, optional*) – path to alternate private config file

**global\_config**  
configparser.ConfigParser

**local\_config**  
configparser.ConfigParser

**config\_filename**  
*str* – filename of global/tracked/default .cfg file

**local\_config\_filename**  
*str* – filename for local/custom .cfg file

**get** (*section\_name*, *key\_name*)

Replicate configparser.get() functionality

**Parameters**

- **section\_name** (*str*) – section name in config
- **key\_name** (*str*) – key name in config.section\_name

**Returns** do not check defaults, only return local value

**Return type** str

**Raises** `KeyError` – unable to find option in either local or global config

**get\_option** (*section\_name*, *key\_name*, *args\_option=None*, *args\_default=None*)

evaluates the requested option and returns the correct value

**Notes**

Priority order 1. args given at runtime 2. <config\_file>\_local.cfg – untracked config with #SECRETS 3. <config\_file>.cfg – tracked ‘master’ config without #SECRETS 4. environment variable 5. args\_default – function default w/o global config

**Parameters**

- **section\_name** (*str*) – section level name in config
- **key\_name** (*str*) – key name for option in config
- **args\_option** (*any*) – arg option given by a function
- **args\_default** (*any*) – arg default given by a function

**Returns** appropriate response as per priority order

**Return type** str

**logger** = <logging.Logger object>

`common.prosper_config.check_value` (*config*, *section*, *option*, *jinja\_pattern=re.compile('.\*{\N\*}.\*')*)

try to figure out if value is valid or jinja2 template value

**Parameters**

- **config** (`configparser.ConfigParser`) – config object to read key from
- **section** (*str*) – name of section in configparser
- **option** (*str*) – name of option in configparser
- **jinja\_pattern** (`_sre.SRE_Pattern`) – a *re.compile()* pattern to match on

**Returns** value if value, else None

**Return type** str

**Raises**

- `KeyError`
- `configparser.NoOptionError`
- `configparser.NoSectionError`

`common.prosper_config.get_configs` (*config\_filepath*, *local\_filepath\_override=""*)

go and fetch the global/local configs from file and load them with configparser

**Parameters**

- **config\_filepath** (*str*) – path to config
- **local\_filepath\_override** (*str*) – secondary place to locate config file

**Returns** global\_config ConfigParser: local\_config

**Return type** ConfigParser

`common.prosper_config.get_local_config_filepath(config_filepath, force_local=False)`  
 helper for finding local filepath for config

**Parameters**

- **config\_filepath** (*str*) – path to local config abspath > relpath
- **force\_local** (*bool*) – force return of \_local.cfg version

**Returns** Path to local config, or global if path DNE

**Return type** str

`common.prosper_config.get_value_from_environment(section_name, key_name, envname_pad='PROSPER', logger=<logging.Logger object>)`  
 check environment for key/value pair

**Parameters**

- **section\_name** (*str*) – section name
- **key\_name** (*str*) – key to look up
- **envname\_pad** (*str*) – namespace padding
- **logger** (*logging.Logger*) – logging handle

**Returns** value in environment

**Return type** str

`common.prosper_config.read_config(config_filepath, logger=<logging.Logger object>)`  
 fetch and parse config file

**Parameters**

- **config\_filepath** (*str*) – path to config file. abspath > relpath
- **logger** (*logging.Logger*) – logger to catch error msgs

`common.prosper_config.render_secrets(config_path, secret_path)`  
 combine a jinja template with a secret .ini file

**Parameters**

- **config\_path** (*str*) – path to .cfg file with jinja templating
- **secret\_path** (*str*) – path to .ini-like secrets file

**Returns** rendered configuration object

**Return type** *ProsperConfig*

### 4.1.5 common.prosper\_logging module

prosper\_logging.py

A unified logger for all Prosper python scripts. Easy extensions included to make life easy

#### Example

```
import prosper.common.prosper_logging as p_log

LogBuilder = p_log.ProprosLogger( 'log_name', 'desired/log/path', configuration_object, bool:debug_mode [optional]
)

LogBuilder.configure_discord_logger() # log ERROR/CRITICAL to Discord
if DEBUG: LogBuilder.configure_debug_logger()
logger = LogBuilder.get_logger()

class common.prosper_logging.DiscordWebhook
    Bases: object

    Helper object for parsing info and testing discord webhook credentials

    webhook_url
        str – address of webhook endpoint

    serverid
        int – Discord ‘guild’ webhook is attached to

    api_key (`str`
        uuid): unique ID for webhook

    api_keys (serverid, api_key)
        Load object with id/API pair

    Parameters

        • serverid (int) – Discord ‘guild’ webhook is attached to

        • (str (api_key) – uuid): unique ID for webhook

    get_webhook_info()
        Ping Discord endpoint to make sure webhook is valid and working

    webhook (webhook_url)
        Load object with webhook_url

        Parameters webhook_url (str) – full webhook url given by Discord ‘create webhook’ func

class common.prosper_logging.HackyDiscordHandler (webhook_obj,
                                                    alert_recipient=None)

    Bases: logging.Handler

    Custom logging.Handler for pushing messages to Discord

    Should be able to push messages to any REST webhook with small adjustments

    Stolen from https://github.com/invernizzi/hiplogging/blob/master/hiplogging/\_\_init\_\_.py

    Discord webhook API docs: https://discordapp.com/developers/docs/resources/webhook
```



**emit** (*record*)

required classmethod for logging to execute logging message

**send\_msg\_to\_webhook** (*message*)

separated Requests logic for easier testing

**Parameters** **message** (*str*) – actual logging string to be passed to REST endpoint

---

**Todo:**

- Requests.text/json return for better testing options
- 

**test** (*message*)

testing hook for exercising webhook directly

**class** `common.prosper_logging.HackyHipChatHandler` (*webhook\_url*)

Bases: `logging.Handler`

custom logging.Handler for pushing messages to HipChat

**decorate** (*record*)

Build up HipChat specific values for log record

**Parameters** **record** (`logging.record`) – log message object

**Returns** params for POST request

**Return type** dict

**emit** (*record*)

Do whatever it takes to actually log the specified logging record.

This version is intended to be implemented by subclasses and so raises a `NotImplementedError`.

**send\_msg\_to\_webhook** (*json\_payload*, *log\_msg*)

todo

**class** `common.prosper_logging.HackySlackHandler` (*webhook\_url*)

Bases: `logging.Handler`

Custom logging.Handler for pushing messages to Slack

**decorate** (*record*)

add slack-specific flourishes to responses

<https://api.slack.com/docs/message-attachments>

**Parameters** **record** (`logging.record`) – message to log

**Returns** attachments object for reporting

**Return type** (dict)

**emit** (*record*)

Do whatever it takes to actually log the specified logging record.

This version is intended to be implemented by subclasses and so raises a `NotImplementedError`.

**send\_msg\_to\_webhook** (*json\_payload*, *log\_msg*)

push message out to webhook

**Parameters**

- **json\_payload** (dict) – preformatted payload a la <https://api.slack.com/docs/message-attachments>

- **log\_msg** (*str*) – actual log message

```
class common.prosper_logging.ProsperLogger (log_name,          log_path,          con-
                                         fig_obj=<prosper.common.prosper_config.ProsperConfig
                                         object>, custom_args="")
```

Bases: object

One logger to rule them all. Build the right logger for your script in a few easy steps

**logger**

*logging.Logger* – current built logger (use get\_logger() to fetch)

**log\_name**

*str* – the name of the log/log\_object

**log\_path**

*str* – path for logfile. abspath > relpath

**log\_info**

list of *str* – list of ‘handler\_name @ log\_level’ for debug

**log\_handlers**

list of *logging.handlers* – collection of all handlers attached (for testing)

---

**Todo:**

- add args/local/global config priority management
- 

**close\_handles** ()

cannot delete logs unless handles are closed (windows)

```
configure_debug_logger (log_level='DEBUG',    log_format='[%(levelname)s:%(filename)s-
                                         %(funcName)s:%(lineno)s{custom_args}]    %(message)s',    cus-
                                         tom_args="")
```

debug logger for stdout messages. Replacement for print()

---

**Note:** Will try to overwrite minimum log level to enable requested log\_level

---

### Parameters

- **log\_level** (*str*) – desired log level for handle <https://docs.python.org/3/library/logging.html#logging-levels>
- **log\_format** (*str*) – format for logging messages <https://docs.python.org/3/library/logging.html#logrecord-attributes>
- **custom\_args** (*str*) – special ID to include in messages

```
configure_default_logger (log_freq='midnight',    log_total=30,    log_level='INFO',
                           log_format='[%(asctime)s:%(levelname)s:%(filename)s:%(funcName)s:%(lineno)s{custom_
                           %(message)s', custom_args="")
```

default logger that every Prosper script should use!!

### Parameters

- **log\_freq** (*str*) – TimedRotatingFileHandle\_str – <https://docs.python.org/3/library/logging.handlers.html#timedrotatingfilehandler>
- **log\_total** (*int*) – how many log\_freq periods between log rotations

- **log\_level** (*str*) – minimum desired log level <https://docs.python.org/3/library/logging.html#logging-levels>
- **log\_format** (*str*) – format for logging messages <https://docs.python.org/3/library/logging.html#logrecord-attributes>
- **custom\_args** (*str*) – special ID to include in (ALL) messages

```
configure_discord_logger (discord_webhook=None, discord_recipient=None,  
                           log_level='ERROR', log_format='[%(levelname)s:%(filename)s-  
                           %(funcName)s:%(lineno)s{custom_args}]n%(message).1000s',  
                           custom_args="")
```

logger for sending messages to Discord. Easy way to alert humans of issues

---

**Note:** Will try to overwrite minimum log level to enable requested log\_level Will warn and not attach hipchat logger if missing webhook key Learn more about webhooks: <https://support.discordapp.com/hc/en-us/articles/228383668-Intro-to-Webhooks>

---

#### Parameters

- **discord\_webhook** (*str*) – discord room webhook (full URL)
- (**str** (*discord\_recipient*)) – <@int>, optional): user/group to notify
- **log\_level** (*str*) – desired log level for handle <https://docs.python.org/3/library/logging.html#logging-levels>
- **log\_format** (*str*) – format for logging messages <https://docs.python.org/3/library/logging.html#logrecord-attributes>
- **custom\_args** (*str*) – special ID to include in messages

```
configure_hipchat_logger (hipchat_webhook=None, log_level='ERROR',  
                           log_format='[%(levelname)s:%(filename)s-  
                           %(funcName)s:%(lineno)s{custom_args}]n%(message).1000s',  
                           custom_args="")
```

logger for sending messages to HipChat. Easy way to alert humans of issues

---

**Note:** Will try to overwrite minimum log level to enable requested log\_level Will warn and not attach hipchat logger if missing webhook key Learn more about webhooks: <https://yak.crowdstrike.com/addons/byo>

---

#### Parameters

- **hipchat\_webhook** (*str*) – slack bot webhook (full URL)
- **log\_level** (*str*) – desired log level for handle <https://docs.python.org/3/library/logging.html#logging-levels>
- **log\_format** (*str*) – format for logging messages <https://docs.python.org/3/library/logging.html#logrecord-attributes>
- **custom\_args** (*str*) – special ID to include in messages

```
configure_slack_logger (slack_webhook=None, log_level='ERROR',  
                           log_format='%(message).1000s', custom_args="")
```

logger for sending messages to Slack. Easy way to alert humans of issues

---

**Note:** Will try to overwrite minimum log level to enable requested log\_level Will warn and not attach hipchat logger if missing webhook key Learn more about webhooks: <https://api.slack.com/docs/message-attachments>

---

#### Parameters

- **slack\_webhook** (*str*) – slack bot webhook (full URL)
- **log\_level** (*str*) – desired log level for handle <https://docs.python.org/3/library/logging.html#logging-levels>
- **log\_format** (*str*) – format for logging messages <https://docs.python.org/3/library/logging.html#logrecord-attributes>
- **custom\_args** (*str*) – special ID to include in messages

**get\_logger** ()

return the logger for the user

**class** common.prosper\_logging.ReportingFormats

Bases: enum.Enum

Enum for storing handy log formats

**DEFAULT** = '[%(asctime)s;%(levelname)s;%(filename)s;%(funcName)s;%(lineno)s{custom\_args

**PRETTY\_PRINT** = '[%(levelname)s:%(filename)s--%(funcName)s:%(lineno)s{custom\_args}]\n%(

**SLACK\_PRINT** = '%(message).1000s'

**STDOUT** = '[%(levelname)s:%(filename)s--%(funcName)s:%(lineno)s{custom\_args}] %(message

common.prosper\_logging.test\_logpath(log\_path, debug\_mode=False)

Tests if logger has access to given path and sets up directories

---

**Note:** Should always yield a valid path. May default to script directory Will throw warnings.RuntimeWarning if permissions do not allow file write at path

---

#### Parameters

- **log\_path** (*str*) – path to desired logfile. Abspath > relpath
- **debug\_mode** (*bool*) – way to make debug easier by forcing path to local

#### Returns

path to log

if path exists or can be created, will return log\_path else returns '.' as "local path only" response

**Return type** str

### 4.1.6 common.prosper\_utilities module

### 4.1.7 common.prosper\_version module

prosper\_version.py: utilities to help parse current version information

Props to ccpgames/setuputils for framework

`common.prosper_version.get_version(here_path, default_version='0.0.0')`  
tries to resolve version number

**Parameters**

- **here\_path** (*str*) – path to project local dir
- **default\_version** (*str*) – what version to return if all else fails

**Returns** semantic\_version information for library

**Return type** str

#### 4.1.8 Module contents



## CHAPTER 5

---

### Indices and tables

---

- `genindex`
- `modindex`
- `search`





### C

- `common`, [25](#)
- `common.exceptions`, [15](#)
- `common.prosper_cli`, [16](#)
- `common.prosper_config`, [17](#)
- `common.prosper_logging`, [20](#)
- `common.prosper_version`, [24](#)



## A

api\_keys() (common.prosper\_logging.DiscordWebhook method), 20

## C

check\_value() (in module common.prosper\_config), 18  
close\_handles() (common.prosper\_logging.ProsperLogger method), 22  
common (module), 25  
common.exceptions (module), 15  
common.prosper\_cli (module), 16  
common.prosper\_config (module), 17  
common.prosper\_logging (module), 20  
common.prosper\_version (module), 24  
config (common.prosper\_cli.ProsperApplication attribute), 16  
config\_filename (common.prosper\_config.ProsperConfig attribute), 17  
config\_path (common.prosper\_cli.ProsperTESTApplication attribute), 17  
configure\_debug\_logger() (common.prosper\_logging.ProsperLogger method), 22  
configure\_default\_logger() (common.prosper\_logging.ProsperLogger method), 22  
configure\_discord\_logger() (common.prosper\_logging.ProsperLogger method), 23  
configure\_hipchat\_logger() (common.prosper\_logging.ProsperLogger method), 23  
configure\_slack\_logger() (common.prosper\_logging.ProsperLogger method), 23

## D

debug (common.prosper\_cli.ProsperApplication attribute), 16

decorate() (common.prosper\_logging.HackyHipChatHandler method), 21  
decorate() (common.prosper\_logging.HackySlackHandler method), 21  
DEFAULT (common.prosper\_logging.ReportingFormats attribute), 24  
DiscordWebhook (class in common.prosper\_logging), 20  
dump\_config() (common.prosper\_cli.ProsperApplication method), 16

## E

emit() (common.prosper\_logging.HackyDiscordHandler method), 20  
emit() (common.prosper\_logging.HackyHipChatHandler method), 21  
emit() (common.prosper\_logging.HackySlackHandler method), 21

## F

FlaskLauncher (class in common.prosper\_cli), 16

## G

get() (common.prosper\_config.ProsperConfig method), 17  
get\_configs() (in module common.prosper\_config), 18  
get\_host() (common.prosper\_cli.FlaskLauncher method), 16  
get\_local\_config\_filepath() (in module common.prosper\_config), 19  
get\_logger() (common.prosper\_logging.ProsperLogger method), 24  
get\_option() (common.prosper\_config.ProsperConfig method), 18  
get\_value\_from\_environment() (in module common.prosper\_config), 19  
get\_version() (in module common.prosper\_version), 25  
get\_webhook\_info() (common.prosper\_logging.DiscordWebhook method), 20

global\_config (common.prosper\_config.ProsperConfig attribute), 17

## H

HackyDiscordHandler (class in common.prosper\_logging), 20

HackyHipChatHandler (class in common.prosper\_logging), 21

HackySlackHandler (class in common.prosper\_logging), 21

HERE (common.prosper\_cli.ProsperTESTApplication attribute), 17

## L

load\_secrets() (common.prosper\_cli.ProsperApplication method), 16

local\_config (common.prosper\_config.ProsperConfig attribute), 17

local\_config\_filename (common.prosper\_config.ProsperConfig attribute), 17

log\_handlers (common.prosper\_logging.ProsperLogger attribute), 22

log\_info (common.prosper\_logging.ProsperLogger attribute), 22

log\_name (common.prosper\_logging.ProsperLogger attribute), 22

log\_path (common.prosper\_logging.ProsperLogger attribute), 22

logger (common.prosper\_cli.ProsperApplication attribute), 16

logger (common.prosper\_config.ProsperConfig attribute), 18

logger (common.prosper\_logging.ProsperLogger attribute), 22

## M

main() (common.prosper\_cli.ProsperTESTApplication method), 17

## N

notify\_launch() (common.prosper\_cli.FlaskLauncher method), 16

## O

override\_config() (common.prosper\_cli.ProsperApplication method), 16

## P

port (common.prosper\_cli.FlaskLauncher attribute), 16

PRETTY\_PRINT (common.prosper\_logging.ReportingFormats attribute), 24

PROGNAME (common.prosper\_cli.ProsperTESTApplication attribute), 17

ProsperApplication (class in common.prosper\_cli), 16

ProsperCommonException, 15

ProsperCommonWarning, 15

ProsperConfig (class in common.prosper\_config), 17

ProsperDefaultVersionWarning, 15

ProsperLogger (class in common.prosper\_logging), 22

ProsperLoggerWarning, 15

ProsperTESTApplication (class in common.prosper\_cli), 17

ProsperVersionException, 15

ProsperVersionTestModeWarning, 15

ProsperVersionWarning, 15

## R

read\_config() (in module common.prosper\_config), 19

render\_secrets() (in module common.prosper\_config), 19

ReportingFormats (class in common.prosper\_logging), 24

## S

send\_msg\_to\_webhook() (common.prosper\_logging.HackyDiscordHandler method), 21

send\_msg\_to\_webhook() (common.prosper\_logging.HackyHipChatHandler method), 21

send\_msg\_to\_webhook() (common.prosper\_logging.HackySlackHandler method), 21

serverid (common.prosper\_logging.DiscordWebhook attribute), 20

SLACK\_PRINT (common.prosper\_logging.ReportingFormats attribute), 24

STDOUT (common.prosper\_logging.ReportingFormats attribute), 24

## T

test() (common.prosper\_logging.HackyDiscordHandler method), 21

test\_logpath() (in module common.prosper\_logging), 24

threaded (common.prosper\_cli.FlaskLauncher attribute), 16

## V

verbose (common.prosper\_cli.ProsperApplication attribute), 17

VERSION (common.prosper\_cli.ProsperTESTApplication attribute), 17

## W

webhook() (common.prosper\_logging.DiscordWebhook method), 20

webhook\_url (common.prosper\_logging.DiscordWebhook  
attribute), [20](#)  
WebhookCreateFailed, [16](#)  
WebhookFailedEmitWarning, [16](#)  
workers (common.prosper\_cli.FlaskLauncher attribute),  
[16](#)